



2026 GENERAL PROCEDURES, RULES & SAFETY

The number 00 & 27 will not be allowed to run in Roadrunner class. These numbers have officially been retired as long as the Dykes family owns the speedway.

GENERAL:

1. The promoters have the right to refuse entry to anyone for any reason, without obligation. Such refusal is final without any recourse for appeal or protest.
2. Any person involved in any form of protest or demonstrations at or against the speedway may be fined, suspended, or permanently barred from speedway and/or future events at the speedway.
3. No driver, car owner, or crew member shall have any claim for any damage, expenses, or otherwise, against the promoter, owners, or officials by reason of disqualification or damage to either car or driver, or both. By taking part in the racing activities, they agree the track is in a safe condition and will comply with all rules. Drivers are responsible for the construction and safety features of their cars.

TRANSPONDERS - ALL CLASSES:

1. All competitors must register with scoring in designated area at each event. Registration will close fifteen (15) minutes prior to divisions drivers meeting or qualifying. Whichever is first. If you have not registered by then you will either be required to qualify first or you will start at the rear of your first event if class does not have qualifying.
2. Transponders must be on the car for all on track activities when made available. (IF NOT ON DURING PRACTICE WILL START AT THE REAR OF FEATURE) You will be required to use an AMB pouch or clip to secure the transponder on the right rear frame rail of the car 160" from the nose.
3. If you have a personal transponder, disable it prior to going on track.
4. YOU MUST TURN IN YOUR TRANSPONDER BEFORE YOU WILL BE PAID. Failure to return a working transponder may result in a \$500.00 fine.

END OF SEASON RACES:

1. To be eligible to compete in our End of Season races you must have competed in at least one points race during the season.

PIT AREA:

1. Anyone entering the pit area agrees to a vehicle search by the track authorities for contraband (alcoholic beverages, drugs, or weapons). This search is a condition for entry into the pits and participation in any event. All persons agree to breath test.
2. The race director and/or the flagger will have complete control of the racetrack and interpretation of all rules in that area.
3. The pit steward/line up coordinator will have complete control of the pit area at all times, and the interpretation of the rules in that area.
4. All cars must be numbered on both sides and the top. Numbers must be at least 18" high. Numbers are limited to 2 digits only. No letters or symbols are allowed. Numbers must be oriented so that they are facing the tower when you cross the finish line.
5. Arm bands must be worn to enter pits. Arm bands are tickets, hold on to them in case of rain out. No one will be admitted from a rain out without their arm bands.
6. No one 17 and under will be allowed in the pit area without signing the insurance form. Forms have to be filled out by a parent or legal guardian. These forms will be kept on file at the speedway.
7. In the event of an accident or injury, no one should touch the injured person except for qualified rescue personnel.
8. No one will be permitted on the racetrack or to cross the racetrack without permission.

DRIVER:

1. Driver's meeting is mandatory.
2. Unless otherwise directed by track officials, heat race line ups will be determined by drawing of pills. If you are not present at the drivers meeting to draw, you will start in rear of feature race.
3. No mechanical work can be done to a race car while it is on the track. Under yellow flag condition driver may work on car, if he does, then he will be sent to rear of field. Under red flag conditions driver may come to pits and work on the car but will restart at the rear of the field. Also, under red flag, driver only may stop on racetrack and inspect car and/or set tire pressure. Any other work on track must be done in pits.
4. If you return to pit area at any time, you cannot re-enter the track under green flag conditions unless directed by pit steward when he deems appropriate. Any car that pits under yellow or red flag conditions will restart at rear of the field. If you re-enter without permission, you may be black flagged for consultation.
5. If a driver of another car in the race wishes to switch cars this may be done. The driver will have to go to the rear.
6. No car may race in more than one class/event per night. Drivers may race in more than one event per night.
7. Driver switch places with another driver will be considered a relief driver. Points and money will go to the driver that started the race.
8. After the caution or red flag, cars will be lined up according to the order they were running on the last completed lap. Cars causing the flag will restart in the rear. If you are unsure about your starting position, pull beside the car in the position you believe is yours. The lineup man will verify your starting position.
9. After each feature, first, second and third place cars will go directly to the front straight for pictures and trophies.
10. Decisions of the track officials are final. Any questions concerning these rules may be addressed to proper officials after the race program is over. Do not stop on or come to front straight to dispute any calls. Your questions should be addressed in an orderly manner.
11. A car may move up to the next class during normal weekly races if approved by the promoter and tech inspector. You may move down only one time; second time you race in an upper class your car stays in that class.
12. Promoter reserves the right to require a driver and/or move to a higher class to promote the betterment of racing.
13. Any driver changes must be authorized by line-up man. Failure to obtain this authorization may be cause for disqualification.
14. Drivers are responsible for the conduct themselves, their crew members, and their families anywhere on the track property. Do not let someone else get you dq'ed. The driver will be the only spokesperson recognized by the track officials. Driver changes will be made in the pits only.

RACE:

1. If you do not start a heat race, you will start in the rear of the feature race.
2. Car and driver must be signed in or it will not be scored.
3. If you have any questions or complaints about scoring, wait until after the completion of the nights events to consult with the scorers. At that time, they will be able to explain and discuss the decisions in question. Do not at any time come to the tower to voice a complaint, this could result in your disqualification.

DISCIPLINARY ACTION:

1. Disciplinary action may consist of warning, suspension from one week to indefinite.
2. Disqualification from that event, that night, the whole season. points and money for the night. season, fines, or any combination of the above.
3. If you or any member of your crew come to the front wall to argue, hassle, or fight with any person you may be subject to disciplinary action.
4. Fighting at any time will not be tolerated and will be subject to disciplinary action. Rough driving, swearing, obscene gestures, or languages will not be tolerated and may be subject to disciplinary action.
5. Any person causing a race to be stopped may be subject to disciplinary action.
6. Swearing and threatening track officials or their families will not be tolerated and WILL be subject to disciplinary action.
7. Promoter reserves the right to require fines be paid before driver will be allowed to compete.
8. When a driver or person is suspended, suspension may include all practice sessions, grandstands, and/or pits.

GENERAL TECH:

1. Cross member does not have to meet frame height rule.
2. Tech inspector has final say in interpretation of rules. All decisions are final and not subject to appeal.
3. Technical inspection will cover-
4. Eligibility under the rules
5. Minimum safety requirements
6. Appearance must be neat and clean
7. Leakage of liquids
8. Tech Inspector/ track reserves the right to:
9. Determine the timing, method, and type of cars inspected
10. Quantity of cars to be inspected.
11. To inspect any car at any time that it is on track property impound for any length of time, any car or part for inspection limit the number of people in any area where inspections are taking place Impound any car involved in any accidents or injuries
12. Limit the number of people involved in a protest
13. Define the penalties for rules infractions in a protest.
14. Tech inspector/track reserves the right to confiscate any parts deemed illegal.
15. The fact that an infraction has not been noted or discovered does not make it legal.
16. If a car that needs to be tech due to disqualification of another finisher has left the track property that car will also be disqualified.
17. Tech inspector/ promoter reserves the right to modify any or all of the rules in any class to promote the betterment of racing or to compensate for low participation.
18. Tech inspector/promoter reserves the right to combine, eliminate or add classes as deemed necessary for the betterment of racing or to compensate for low participation.

PENALTIES FOR CARS FOUND ILLEGAL THRU TECH OR PROTEST:

1. Must start in rear of heat and features for next weeks that compete.
2. Special races may be excluded.
3. First time, loss of points and monies for all events that night.
4. Second time, loss of points and monies for all events that night. and \$100 fine.
5. Third time, loss of points and monies for all events that night and \$250 fine.
6. Fourth time, loss of points and monies for all events that night and possible suspension.

POINTS UPDATE FOR MINOR INFRACTIONS: Anyone that starts a race will receive 10 show up points regardless of DQ.

1. If a driver is DQ for small infraction – driver could be awarded last place points and money. Must also start the next race event in the rear.
2. Small infraction for example but not limited to;
Height – over tolerance but not more than ½ inch
Weight – not more than 25 lbs.
Tire Lean – not more than ½ inch

PROTESTS: (*Protesting is a privilege, not a right*)

1. Protests must be filled in writing by the driver of the same class within 10 minutes of feature completion. Every item that is being protested must be in writing or it will not be checked. Protesting party may designate 1 person to oversee protest. May be driver or another person, but only 1 person will be allowed in protest area. Protested party is allowed 3 people total.
2. Protesting Driver and Protested car must have finished on lead lap. Maximum of 2 protests by a driver in a year.
3. Discovery of any illegal items not on the protest may result in disqualification, but not loss of protest
4. Losing party of all protests must pay \$50 tech fee to tech inspector.
5. Winning party retains all money posted for protest.
6. Tech inspector reserves the right to refuse a protest if he believes it is being done out of spite or to hassle another driver.
7. Any act of unsportsmanlike conduct in protest or by either crew is adequate reason for that party to lose protest.

COST OF PROTEST: (All classes)

1. Top end- what can be checked with intake and one head removed. \$500.00
2. Complete Engine tear down. \$1250.00
3. Rear End check (Spool, Ratio, Etc.) \$250.00
4. Transmission removal, torque converter or clutch assembly. \$500.
5. Protesting party may designate 1 person to oversee protest.
6. May be driver or another person, but only 1 person will be allowed in protest area.

7. Protested party is allowed 3 people total.
8. Tech inspector reserves the right to refuse a protest if he believes it is being done out of spite or to hassle another driver. Protesting is a privilege, not a right.
9. Any act of unsportsmanlike conduct in protest or by either crew is adequate reason for that party to lose protest.

SAFETY:

1. Fire suits, Gloves, Shoes, Approved Helmet and Head and Neck restraint required.
2. SFI 5-point harness and window net required no older than 5 years and must mount to chassis.
3. Roll Bar padding required within all areas of drivers reach.
4. Aluminum Racing seat only and must mount securely. SFI Full Containment seats are highly recommended.
5. Steel drive shaft only and must be painted white with two (2) drive shaft loops.
6. No Accusump systems mounted in Driver's compartment.
7. All cars must have minimum of a 2-pound fire extinguisher with a gauge and a quick release mounted securely in car within reach of driver while belted in car.
8. All Teams must have a Minimum 10 Lb. Fire extinguisher in pit area.
9. Track Officials must approve all safety equipment. In addition to specific class rules, following rules apply to all classes
10. Approved engine shut off switch must be in reach of driver while buckled in
11. Any batteries in drivers' compartment must be enclosed and securely fastened
12. No antifreeze in any cars. \$50 fine mandatory.
13. All fuel cells must be mounted in a steel container.
14. All main roll cages must be built out of a minimum of 1 ¾" x .090" tubing. Foot Protection bars required.

TIRE RULE:

1. Absolutely no soaking, treating, softening, or modifying of tires for any class will be allowed.
2. Absolutely no products or chemicals intended for the use of treating tires will be allowed on the property of South Alabama Speedway. Minimum \$1,000 fine confiscation of product. All vehicles entering the pits are subject to search for these products.
3. Any tires that are found to be treated will result in confiscation of tires and \$1,000 fine for first offense. \$1,500 for second offense, and the third offense will result in suspension of car and driver for the remainder of the year. If infractions are found after an event this will also result in loss of all points, money, and disqualification from all events for that night.
4. Tires will not be checked by request but will be done entirely at the discretion of the track official. These rules are in effect during all events, practice, track rental. and any other events on SAS property.
5. All decisions by track officials regarding these rules are final and not subject to appeal.

